

Linear collections

Arrays



CS111 Computer Programming

Department of Computer Science
Wellesley College

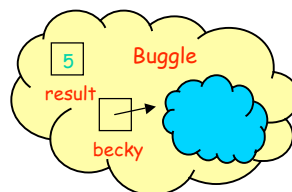
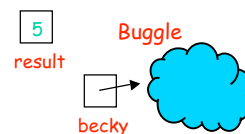
A bedtime story

Once upon a time our variables referred to single objects (Buggles, ints, and things ...).

But we were sad because we wanted to work with large collections of things.

We tried bundling all our things into one big class.

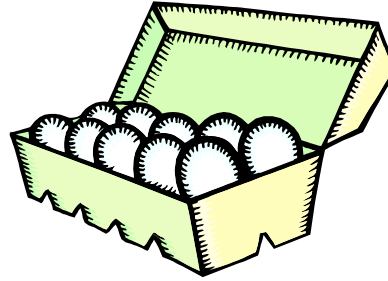
This brought a dark cloud over our heads, until lists came along and the cloud went away for a while.



Linear collections 18-2

Arrays

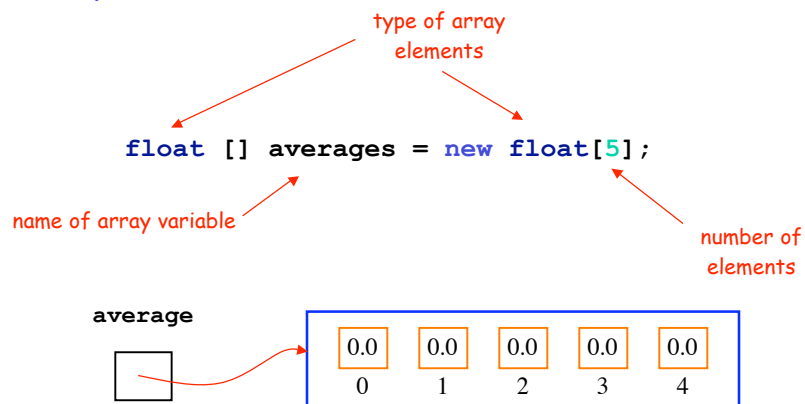
- An **array** is an ordered collection of elements all of the same type or class.*
- In Java arrays are objects of a fixed length.
- Arrays are very good if you want to get to something quickly.



*No casting.

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Array notation



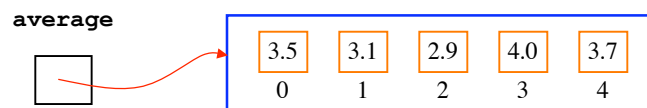
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Assigning values to an array

```
float [] averages = float[5];  
  
averages[0] = 3.5;  
averages[1] = 3.1;  
averages[2] = 2.9;  
averages[3] = 4.0;  
averages[4] = 3.7;
```

or, more compactly

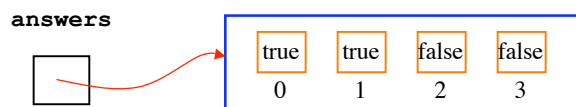
```
float averages[] =  
    {3.5, 3.1, 2.9, 4.0, 3.7}
```



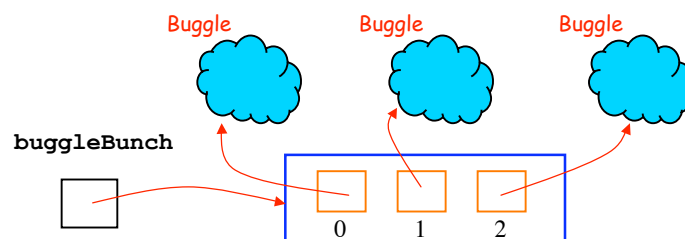
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Arrays can be any type

```
boolean [] answers = new boolean[4];
```



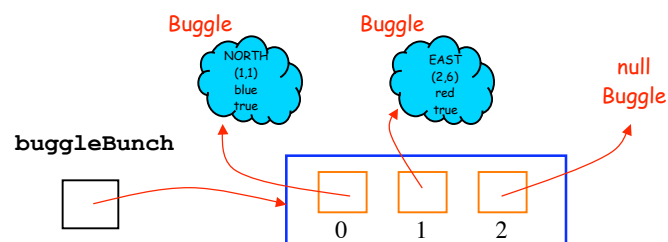
```
Buggle [] buggleBunch = new Buggle[3];
```



Linear collections 18-6

The buggleBunch

```
Buggle [] buggleBunch = new Buggle[3];  
buggleBunch[0] = new Buggle();  
buggleBunch[0].setColor(Color.blue);  
buggleBunch[0].setHeading(Direction.NORTH);  
buggleBunch[1] = new Buggle();  
buggleBunch[1].setPosition(new Point(2,6));
```



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Swapping array elements

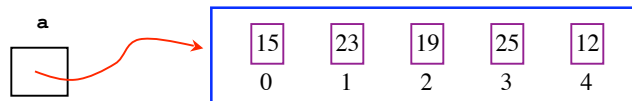
```
public static void swap (int[] a, int i, int j)  
{  
    int temp = a[i];  
    a[i] = a[j];  
    a[j] = temp;  
}
```

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Sum up the elements of an int array

```
public static ____ sumIntArray(____ __ a)
{
    int sum = 0;

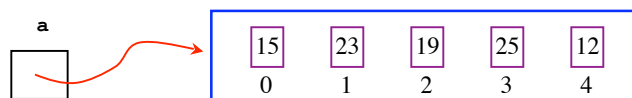
    return sum;
}
```



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Iterating over an array

```
public static int sumIntArray(int [] a)
{
    int sum = 0;
    for (int i=0; i<a.length; i++) {
        sum = sum + a[i];
    }
    return sum;
}
```

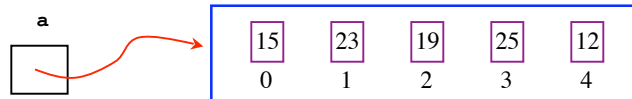


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Find the minimum element in an int array

```
public static ____ minIntArray(____ __ a)
{
    int minVal = Integer.MAX_VALUE;

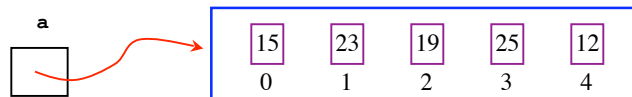
    return minVal;
}
```



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minIntArray(): The method

```
public static int minIntArray(int [] a)
{
    int minVal = Integer.MAX_VALUE;
    for (int i = 0; i < a.length; i++) {
        if (a[i] < minVal) {
            minVal = a[i];
        }
    }
    return minVal;
}
```



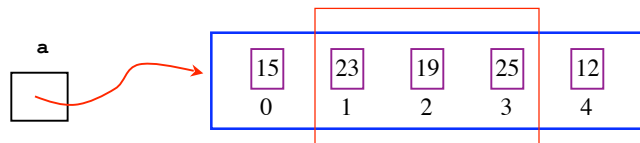
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minBetween()

```
public static int minBetween(int [] a, int lo, int hi)
{
    int minVal = Integer.MAX_VALUE;

    // return min integer in array between lo and hi

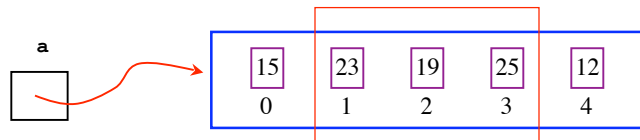
    return minVal;
}
```



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minBetween()

```
public static int minBetween(int [] a, int lo, int hi)
{
    int minVal = Integer.MAX_VALUE;
    for (int i = lo; i <= hi; i++) {
        if (a[i] < minVal) {
            minVal = a[i];
        }
    }
    return minVal;
}
```



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What changes do we have to make ...

```
public static int minIndexBetween(int [] a,int lo,int hi)
{
    int minVal = Integer.MAX_VALUE;
        
    for (int i = lo; i <= hi; i++) {
        if (a[i] < minVal) {
            minVal = a[i];
                
        }
    }
    return minIndex;
}
```

return the index of minVal between lo & hi

15	23	19	25	12
0	1	2	3	4

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minIndexBetween()

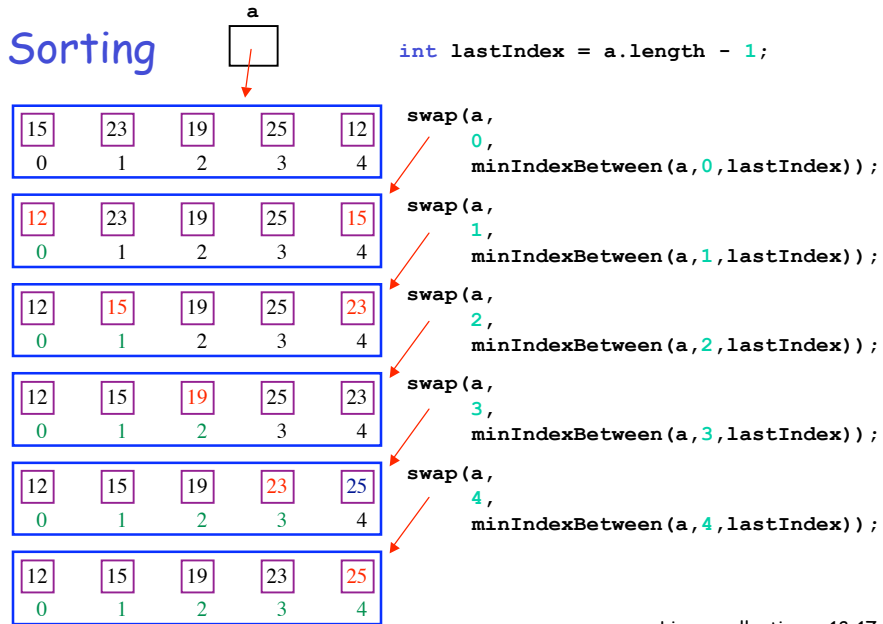
```
public static int minIndex(int [] a, int lo, int hi)
{
    int minVal = Integer.MAX_VALUE;
    int minIndex = -1;
    for (int i = lo; i <= hi; i++) {
        if (a[i] < minVal) {
            minVal = a[i];
            minIndex = i;
        }
    }
    return minIndex;
}
```

return the index of minVal between lo & hi

15	23	19	25	12
0	1	2	3	4

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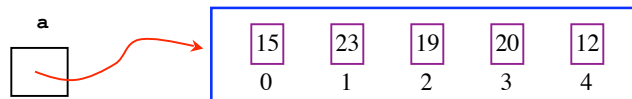
Sorting



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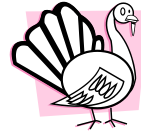
selectionSort()

```
public static void selectionSort(int [] a, int lo, int hi)
{
    for (int i = lo; i < hi; i++) {
        swap(a, i, minIndexBetween(a, i, hi));
    }
}
```



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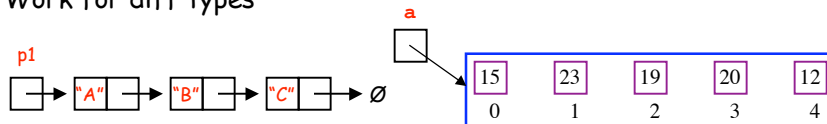
Good news & bad news



Lists

Arrays

Find first element
Find last element
Add element to front
Add element to end
Find length
Mutable
Work for diff types



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