

Looping in time

while and for loops

CS111 Computer Programming



Department of Computer Science
Wellesley College

Iteration table for factTail

```
public static int factTail (int num, int ans)
{
    if (num == 0)
        return ans;
    else
        return factTail(num-1, num*ans);
}
```

Invocation	num	ans
1	4	1
2	3	4
3	2	12
4	1	24
5	0	24

Iteration table
shows the values
of variables
for each invocation

*Remember factIter(n) invokes factTail(n, 1).

for loops 16-2

While construct*

```
1) evaluate boolean  
expression  
  
while (test_expression) {  
  
    2) if true,  
    execute body of → // statements  
    loop and goto  
    step 1.  
  
    }  
    // end of while loop ↙ 3) if false,  
                           goto to statement  
                           after while loop.
```

* Reads: while boolean expression is true, execute body of loop.

for loops 16-3

How to exit from a while loop?

```
public int countDown (int n)  
{  
    while (n > 0) {  
        System.out.println(n);  
        n = n - 1;  
    }  
    System.out.println("blastoff!");  
}  
  
countDown(5) → 5  
4  
3  
2  
1  
blastoff!
```

for loops 16-4

Houston, we have a problem

```
public int countDown (int n)
{
    while (n > 0) {                               countDown(5) → 5
        System.out.println(n);                     5
    }                                         5
    System.out.println("blastoff!");             5
}
5
5
5
5
5
5
5
5
5
for loops 16-5
5
```

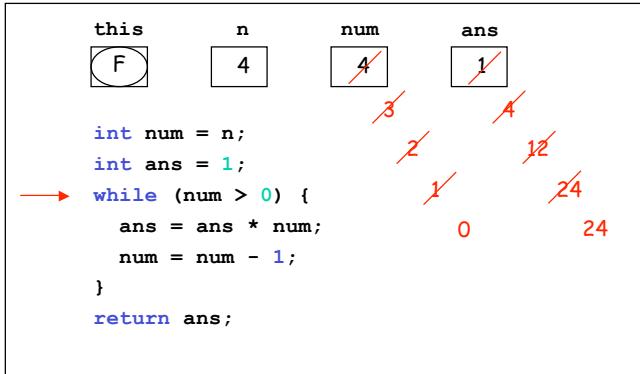
Factorial with a `while` loop

```
public static int factWhile (int n)
{
    int num = n;                      // declaration of
    int ans = 1;                      // local variables
    while (num > 0) {
        ans = ans * num;           // calculate product
        num = num - 1;            // and decrement num
    }
    return ans;
}
```

for loops 16-6

Executionland

F).factWhile(4)



for loops 16-7

Iteration table for factWhile

```
public static int factWhile (int n)
{
    int num = n;
    int ans = 1;
    while (num > 0) {
        ans = ans * num;
        num = num - 1;
    }
    return ans;
}
```

Exactly the same
table as
factTail()

Loop #	num	ans
1	4	1
2	3	4
3	2	12
4	1	24
5	0	24

for loops 16-8

factTail() and factWhile()

```
public static int factIter(int n)
{
    return factTail(n, 1);
}

public static int factTail (int num, int ans) {
    if (num == 0)
        return ans;
    else
        return factTail(num-1, num*ans);
}

public static int factWhile (int n)
{
    int num = n;
    int ans = 1;
    while (num > 0) {
        ans = ans * num;
        num = num - 1;
    }
    return ans;
}
```

Initialize variables

When done,
return ans

While
not done,
update
variables

for loops 16-9

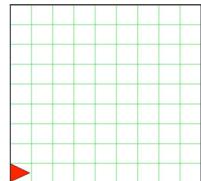
Let's try that again



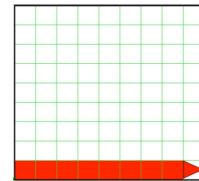
goToWall()

for loops 16-10

Tail recursive solution



goToWall()

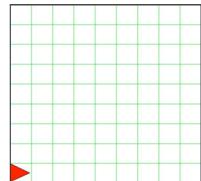


Tail recursion

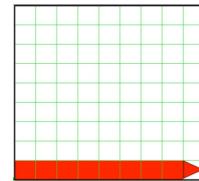
```
public void goToWallRec()
{
    if (isFacingWall()) {
        // do nothing
    } else {
        forward();
        goToWallRec();
    }
}
```

for loops 16-11

Implicit update of state



goToWall()



Tail recursion

```
public void goToWallRec()
{
    if (isFacingWall()) {
        // do nothing
    } else {
        forward();
        goToWallRec();
    }
}
```

Iterative

```
public void goToWallWhile()
{
    while (!isFacingWall()) {
        forward();
    }
    // do nothing
}
```

for loops 16-12

A more elegant tail recursive solution

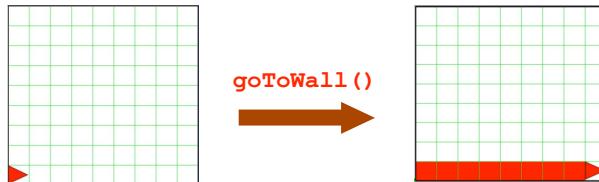


Tail recursion

```
public void goToWallRec()
{
    if (!isFacingWall()) {
        forward();
        goToWallRec();
    }
}
```

for loops 16-13

The corresponding iterative solution



Tail recursion

```
public void goToWallRec()
{
    if (!isFacingWall()) {
        forward();
        goToWallRec();
    }
}
```

Iterative

```
public void goToWallWhile()
{
    while (!isFacingWall()) {
        forward();
    }
}
```

for loops 16-14

Typical while loop

```
// initializations
do what
needs to be
done      while (test) {
            // action
            // update variables
        }
// end of while loop
```

set any variables
needed for
expression

update variables
needed for
expression

on to the
next party

for loops 16-15

Factorial with a while loop

```
public static int factWhile (int n)
{
    int num = n;                  // declaration of
    int ans = 1;                  // local variables
    while (num > 0) {
        ans = ans * num;         // calculate product
        num = num - 1;           // and decrement num
    }
    return ans;
}
```

for loops 16-16

factFor()

```
public static int factWhile (int n)
{
    int num = n;
    int ans = 1;
    while ( num > 0 ) {
        ans = ans * num;
        num = num - 1;
    }
    return ans;
}

public static int factFor (int n)
{
    int ans = 1;
    for ( int num = n; num > 0; num = num-1 ) {
        ans = ans * num;
    }
    return ans;
}
```

Iteration table n = 4

Loop #	num	ans
1	4	1
2	3	4
3	2	12
4	1	24
5	0	24

for loops 16-17

for loop syntax

```
a.k.a.  
continue condition  
  
for ( Initialization ; boolean_expr ; update ) {  
  
    // where the action is  
  
}  
// end of for loop  
  
As long as the continue  
condition holds, execute  
body of for loop  
  
As soon as expr is false  
drop down to here
```

for loops 16-18

Variations on a theme*

```
public static int factForUp (int n)
{
    int ans = 1;
    for ( int i = 1; i <= n; ++i) {
        ans = ans * i;
    }
    return ans;
}
```

Iteration table n = 4

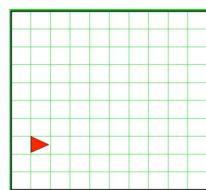
Loop #	i	ans
1	1	1
2	2	2
3	3	6
4	4	24
5	5	24

*For those who prefer counting up.

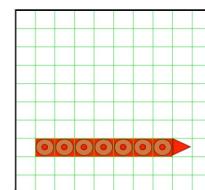
for loops 16-19

Remember me

```
public void bagelForward(int n)
{
    if (n <= 0) {                                // base case
        // do nothing
    } else {                                       // recursive case
        dropBagel();
        forward();
        bagelForward(n - 1)
    }
}
```



bagelForward(7)



for loops 16-20

More succinctly

```
public void bagelForward(int n)
{
    if (n > 0) {
        dropBagel();           // recursive case
        forward();
        bagelForward(n - 1);
    }
}                                // base case (do nothing)
```

for loops 16-21

bagelForwardWhile()

```
public void bagelForward(int n)
{
    if (n > 0) {
        dropBagel();           // recursive case
        forward();
        bagelForward(n - 1);
    }
}                                // base case (do nothing)

public void bagelForwardWhile(int n)
{
    while (n > 0) {
        dropBagel();
        forward();
        n = n - 1;
    }
}
```

for loops 16-22

bagelForwardFor()

```
public void bagelForward(int n)
{
    if (n > 0) {
        dropBagel();           // recursive case
        forward();
        bagelForward(n - 1)
    }                           // base case (do nothing)
}

public void bagelForwardFor(int n)
{
    for ( ; n > 0; n--) {
        dropBagel();
        forward();
    }
}
```

for loops 16-23

Or, if you prefer

```
public void bagelForward(int n)
{
    if (n > 0) {
        dropBagel();           // recursive case
        forward();
        bagelForward(n - 1)
    }                           // base case (do nothing)
}

public void bagelForwardFor(int n)
{
    for (int i = n; i > 0; i--) {
        dropBagel();
        forward();
    }
}
```

for loops 16-24

Conversion from `for` to `while` is always possible

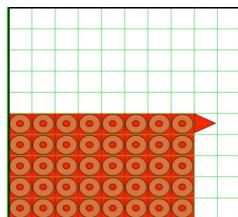
```
for (init; test; update) {  
    action;  
}
```

```
{  
init;  
while (test) {  
    action;  
    update;  
}  
}
```

`for loops 16-25`

`bagelRectangle(int width, int height)`

```
bagelRectangle(8,5);
```



*Slightly different from our original `bagelRectangle()`; lower left corner always at origin.

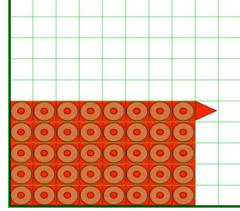
`for loops 16-26`

Recycling code

```
public void bagelRectangle(int width, int height)
{
    for (int h = 1; h <= height; h++) {
        setPosition(new Point(1, h));
        bagelForwardFor(width);
    }
}

public void bagelForwardFor(int n)
{
    for (int i = n; i > 0; i--) {
        dropBagel();
        forward();
    }
}
```

bagelRectangle(8,5);



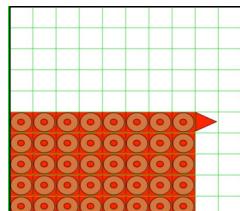
for loops 16-27

Nested loops

```
public void bagelRectangle(int width, int height)
{
    for (int h = 1; h <= height; ++h) {
        setPosition(new Point(1, h));

        // bagelForwardFor(width);
        for (int i = width; i > 0; --i) {
            dropBagel();
            forward();
        }
    }
}
```

bagelRectangle(8,5);

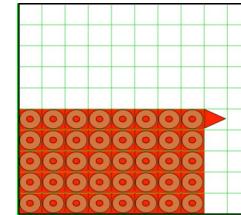


for loops 16-28

Or, if you prefer

```
public void bagelRectangle(int width, int height)
{
    for (int h = 1; h <= height; ++h) {
        setPosition(new Point(1, h));

        // drop "width" number of bagels
        for (int w = 1; w <= width; ++w) {
            dropBagel();
            forward();
        }
    }
}
```

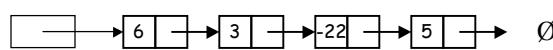


for loops 16-29

Iteration with recursive data structures

```
// Returns the integer sum of all elements in L
public static int sumList (IntList lst)
{
    int result = 0;
    if (!isEmpty(lst)) {
        result = head(lst) + sumList(tail(lst));
    }
    return result;
}
```

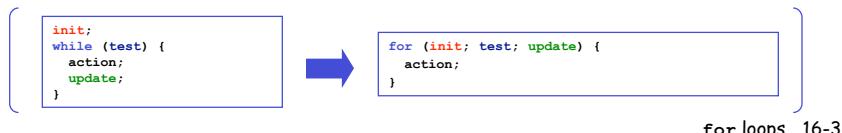
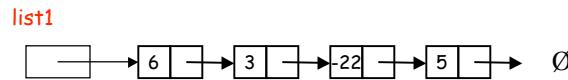
list1



for loops 16-30

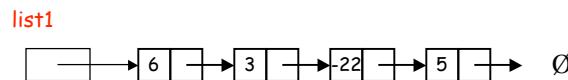
sumListWhile()

```
// Returns the integer sum of all elements in L
public static int sumListWhile (IntList lst)
{
    int result = 0;
    while (!isEmpty(lst)) {
        result = head(lst) + result;      // action
        lst = tail(lst);                // update
    }
    return result;
}
```



sumListFor()

```
// Returns the integer sum of all element in L
public static int sumListFor (IntList lst)
{
    for (int result=0; !isEmpty(lst); lst=tail(lst)) {
        result = head(lst) + result;
    }
    return result;
}
```



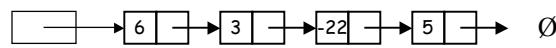
*This is the straightforward translation. But there is a problem!

for loops 16-32

Variable scope

```
// Returns the integer sum of all elements in L
public static int sumListFor (IntList lst)
{
    int result;
    for (result=0; !isEmpty(lst); lst=tail(lst)) {
        result = head(lst) + result;
    }
    return result;
}
```

list1



for loops 16-33