

Iteration via Tail Recursion

Friday, November 3, 2006

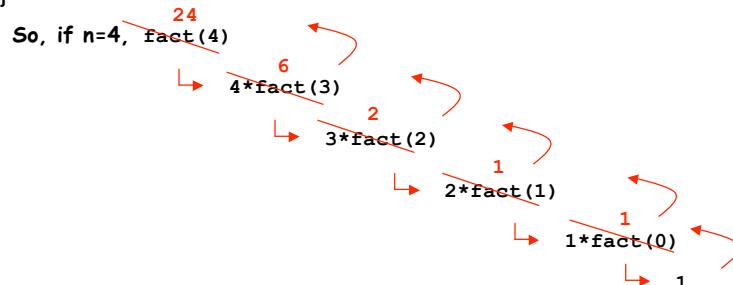
CS111 Computer Programming



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Recall factorial $n! = n \times (n-1)!$

```
public static int fact (int n)
{
    if (n == 0) {
        return 1;
    } else {
        return n * fact (n - 1);
    }
}
```



*We wrote two versions. This was the first.

Iteration 15b-2

Calculating Factorial Iteratively

step	num	ans
1	4	1
2	3	4
3	2	12
4	1	24
5	0	24

- o An iteration is characterized by a collection of **state variables** (here num and ans) that change over time.
- o The execution of an iteration can be summarized by an **iteration table**, where each row represents the state at one point in time, and the next row can be determined from only the previous row.
- o An iteration typically maintains a loop invariant: something that is true for each row in the table. Here the invariant is:

$$\text{num} * \text{ans} = \text{fact}(\text{num}0)$$

- o The answer of an iteration can be computed from the last row

Iteration 15b-3

Iteration via Tail Recursion

```
public static int factTail (int num, int ans) {  
    if (num == 0) {  
        return ans;  
    } else {  
        return factTail(num-1, num*ans); // No pending operations!  
    }  
}
```

- o Tail recursion is recursion without the "glue" step. There are no pending operations.

- o To solve a problem iteratively, it is often necessary to have a "wrapper" method that invokes the tail-recursive method on the initial values. E.g.:

```
public static int factIter (int num, int ans) {  
    return factTail(n,1);  
}
```

Iteration 15b-4

factIter(n) invokes factTail(n,1)

```
public static int factTail (int num, int ans)
{
    if (num == 0) {
        return ans;
    } else {
        return factTail(num-1, num*ans);
    }
}
```

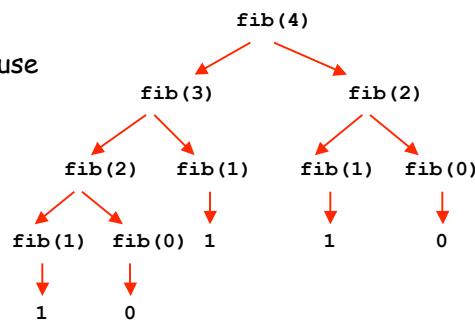
factIter(4) ←
└ factTail(4,1)
 └ factTail(3,4)
 └ factTail(2,12)
 └ factTail(1,24)
 └ FactTail(0,24)
 └ 24

Iteration 15b-5

Remember Fibonacci?

```
public int fib(int n){
    if (n < 2) // Assume n ≥ 0
        return n;
    else
        return fib(n-1) + fib(n-2);
}
```

This is inefficient because it computes the same subtrees many times.



Iteration 15b-6

Iteration leads to a more efficient Fib

The Fibonacci sequence: 0, 1, 1, 2, 3, 5, 8, 13, 21, ...

Table for calculating the 8th Fibonacci number:

step	n	i	fibIMinus1	fibI
1	8	1	0	1
2	8	2	1	1
3	8	3	1	2
4	8	4	2	3
5	8	5	3	5
6	8	6	5	8
7	8	7	8	13
8	8	8	13	21

Iteration 15b-7

Iterative Fibonacci in Java

```
public static int fibIter(int n){  
    if (n==0){  
    } else {  
    }  
  
    public static int fibTail(int n, int i, int fibIMinus1, int fibI){  
        if ( ) {  
        } else {  
        }  
    }  
}
```

Iteration 15b-8

```

fibonacciIter(n) invokes fibTail(n,1,0,1);

public int fibTail(int n, int i, int fibIMinus1, int fibI)
{
    if (i == n) {
        return fibI;
    } else {
        return fibTail(n, i+1, fibI, fibIMinus1 + fibI);
    }
}
fibonacciFast(5) 5
    ↳ fibTail(5,1,0,1)
        ↳ fibTail(5,2,1,1)
            ↳ fibTail(5,3,1,2)
                ↳ fibTail(5,4,2,3)
                    ↳ fibTail(5,5,3,5)
                        ↳ 5
Iteration 15b-9

```

Iterative List Reversal

Table for reversing [1,2,3,4,5]

step	oldPile	newPile
1	[1,2,3,4,5]	[]
2	[2,3,4,5]	[1]
3	[3,4,5]	[2,1]
4	[4,5]	[3,2,1]
5	[5]	[4,3,2,1]
6	[]	[5,4,3,2,1]

Iteration 15b-10

Iterative List Reversal in Java

```
public static IntList reverseIter (IntList list) {  
}  
  
public static intList reverseTail(IntList oldPile, IntList newPile) {  
  
}  
}
```

Iteration 15b-11